

# Nursery Summer 1 – The Farm



## Physical Development

Run at speed negotiating obstacles.  
Travel above floor height by slowing and controlling movement.  
Follow a tooth brushing routine.  
Attempt some very simple fastenings when helping an adult with dressing and undressing.  
Take own coat off and put it on.  
Develop pencil control and grip and make marks with different size pens.

Scissor grip and control



## Communication and Language

Use talk to organise play, assigning roles, directing others, choosing resources.  
Ask and answer why questions.  
Join in with very familiar repeated sections in books.  
Comment on or answer questions about illustrations.  
Know a range of rhymes and express preferences.



## Expressive Arts and Design

Speak in role in simple story telling.  
Join materials in a range of ways to make things for a purpose.  
Use mark making tools with control to add detail to shapes.  
Accurately match environmental sounds to pictures.

## Understanding the World

Actively explore the properties of everyday materials through spontaneous experimentation.  
Demonstrate a range of actions with remote control toys.  
Work alongside adults to care for living things. Talk about, a stage at a time, the way a growing plant or animal is changing.  
Identify and name farm animals and their babies.

## Mathematics

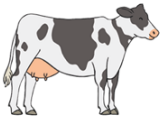
Link numerals to sets of 1, 2 or 3.  
Use measurement vocabulary to describe everyday objects such as heavy, tall, big, tiny, full, empty.  
Compare lengths by aligning and accurately identify longer, taller and shorter.  
Process and use positional vocabulary accurately.  
Continue an ABAB linear pattern with everyday objects.  
Talk about things that have happened in the past.

## Literacy

Locate familiar books within a larger collection.  
Begin to participate in the repetitive features of very familiar books.  
Suggest what might happen next from memory.  
Answer how or why questions about a book.  
Know a few complete rhymes off by heart.  
Create a range of marks with different tools and talk about their purpose.  
Recognise examples of environmental print.  
Make marks for others and give meaning to them.

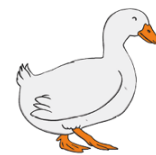
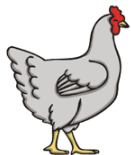
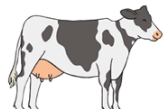
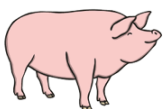
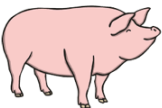
## Personal, Social and Emotional Development

Follow rules without reminders.  
Listen and talk to special visitors to the setting.  
Use play with another child to extend and elaborate ideas.  
Accept simple resolutions suggested by adults and move on with play.  
Use self - calming spontaneously.  
Carry out simple tasks requested to help someone else  
Use a small range of adjectives to describe the emotions of story characters and friends.



## Focus Stories

Chicken Licken  
Oliver's Milkshake  
Pig in the Pond  
Who's in the Shed  
A Squash and a Squeeze  
Duck in the Truck



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